

Autumn Term Summer Term Spring Term Introduction to creative areas in **Sculpture** – junk modelling with recycling links continuous provision. to topic. **Collage** – Fairytale collages **Drawing and Painting** – Self-portraits **Sculpture:** weaving – hot air balloon baskets. Drawing and Painting – fairytale character portraits **Printmaking** – Exploring printing **Drawing and painting** – colour mixing Observational drawing and painting. **Sculpture** – playdough, plasticines and modelling clays. **Drawing and Painting** – Colour mixing Know that materials can be joined and **EYFS Drawing** and **Collage** – Dinosaur masks Observational drawing and painting. attached to create new shapes. Understands some simple joining techniques. Understands processes for transferring paint. Begin to show accuracy and care when Make rubbings from textured surfaces.

- Know that they can use tools to create artwork.

- Mould and create simple shapes with

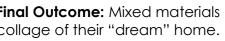
- Load an object with paint and print it.

- Know the names of the primary and secondary colours.
- Know the names of different art tools (e.a. paintbrush, palette, paint, pencils, scissors)
- Knows how to use different methods for separating and joining materials such as paper.
- Share their creations, explaining the process they have used. Experiment with colour, texture and form.
- Use paint brushes to create marks.
- Safely use and explore a variety of materials.
- Can tear and cut paper to separate.
- Apply adhesive and place glued surfaces together.

Unit Focus: Collage

Materials: Papers and fabrics. Drawing tools: pens, pencils, crayons and oil pastels.

Year 1



- materials are added to a backing.

Unit Focus: Drawing and Painting

Use a range of small tools, including scissors.

(Experimental Drawing)

Materials: Poster paints, oil pastels.

Inspiration From: David Hockney (Artist and Sculptor)

Final Outcome: 'View from the window' landscape painting.

Unit Objectives:

- Understand how pencils can be used to create shapes, patterns and textures.
- Know which primary colours can be mixed to create secondary colours.
- Use lines and marks to create shapes, patterns and textures.
- Work to the size of the paper or surface.
- 'Colour in' accurately with drawing tools.
- 'Colour in' accurately with paint.
- Use paints to mix and create secondary colours.

Trip: Local Area Walk for Landscape Drawing

Unit Focus: Sculpture (Additive method)

drawing and painting.

models.

Materials: Paper and card

Inspiration From: Helen

Musselwhite (Sculptor and Designer)

Combine everyday materials to create junk

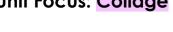
Final Outcome: Paper craft sculpture of an animal.

Unit Objectives:

- Knows how to increase or decrease the size of a sculpture.
- Build simple shapes with materials and begin to attach them with support.
- Uses adhesives sparingly.
- Recreates textures and patterns which capture their imagination.







malleable materials.

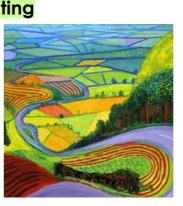
Inspiration From: Henri Matisse (Artist)

(Drawing with scissors)

Final Outcome: Mixed materials collage of their "dream" home.

Unit Objectives:

- Knows that a collage is created when different papers, fabrics and
- Tear and cut paper into strips and shapes with some accuracy.
- Apply adhesive sparingly to a range of materials and stick them down accurately.
- Classify materials into colours and surface textures.











Unit Focus: Drawing and Painting

(Observational Drawing)

Materials: Powder paint, charcoal.

Inspiration from: Vincent Van Gogh

(Artist)

Final Outcome: Painting of London in GFoL Year 2



- Understand which pencils they can use to create sharper, thicker or thinner lines.
- Know which colours can be mixed to create tertiary colours and how to change the tone of a colour.
- Begin to select drawing tools based on the lines and marks they create.
- Use a variety of pencil strokes to create patterns and textures such as: hatching, scribbling.
- Describe the tertiary colours they create.
- Create tints and tones with paint.

Unit Focus: Printmaking

Materials: String block, everyday materials, poster paints, drawing tools.

Inspiration From: Edward-Saidi

Tingatinga (Artist)

Final Outcome: A print of an African animal using printing, drawing and painting tools.

Unit Objectives:

- Know that different shapes can be created by printing with different objects.
- Print regular and irregular patterns.
- Print with a range of everyday objects.
- Create simple patterns and textures through printmaking.



Unit Focus: Sculpture

(Relief method)

Materials: Clay and coloured stone/

Inspiration From: Antoni Gaudi (Architect and Designer)

Final Outcome: Create a clay tile to show a designed building.

Unit Objectives:

- Knows that we can use different tools to add volume and change the form of sculptures.
- Use a range of simple tools to cut and shape mouldable materials such as clay.
- Begins to add finer details to sculptures through pinching, moulding and with tools.





Unit Focus: Drawing and Painting

(Experimental Drawing)

Materials: powder paints, fine line pens, metallic paints, oil pastels

Artist Focus: Gustav Klimt

(Artist)

Unit Focus: Collage

Materials: Papers, tissues and foils.

Artist Focus: Paul Klee (Artist)

Inspiration from: Illustrations

in The Tin Forest

Final Outcome: A collage of the tin forest at day and night time.

Unit Obiectives:

- Knows that materials can be changed in a variety of ways when
- Understands the processes for changing materials in some ways.
- Tear and cut straight and curved lines from a range of materials.
- Change the surface of materials by, crumpling, creasing, tearing,
- Cut more than one of the same shape accurately to create patterns.

Unit Focus: Sculpture

(Additive Modelling)

Materials: Papier Mache

Artist Focus: Chie Hitotsuyama

(Sculptor)

Final Outcome: A sculpted rockpool, painted.

Unit Objectives:

- Understands that a wide range of materials can be used to create
- Knows how to add finer details, texture and patterns to a sculpture.
- Mould malleable materials to create objects and shapes.
- Use simple tools to impress and add texture and patterns.
- Create and model 3D shapes.

Year 3

Unit Objectives:

Final Outcome:

- Know that tints, tones and fine lines can be used to increase details in drawings.
- Know that different size and shaped paintbrushes will create different effects.
- Create drawings which include further details.
- Use tone in drawings to highlight key figures or objects.
- Select a paintbrush for effect and explain why.







Unit Focus: Sculpture

(Additive Construction)

Materials: Tiles, Grout.

Artist Focus: Emma Biggs (Sculptor and Designer)

Inspiration From: Roman Mosaics



Year 4

Final Outcome: A mosaic tile to share a special place.

Unit Objectives:

- Knows how to plan the use of space when designing a piece of artwork.
- Use a wider range of tools to cut, shape and arrange materials.
- Plan the use of space when constructing artwork.

Trip: Andover Town Centre Mosaics



(Observational Drawing)

Materials: watercolours and fine liners or ink

Artist Focus: Louis Comfort Tiffany

(Designer)

Final Outcome: A stain-glass design to depict a beautiful part of Andover.

Unit Objectives:

- Know that different pencils create different lines and effects.
- Know how drawing tools can be used in different ways e.g. smudging, transferring, indents.
- Understand which effects can be created with different brushes and which are best for accuracy, texture, outlines, blocking.
- Use tone and shadow appropriately to add texture.
- Draw from observation with greater accuracy.
- Select brushes for a desired effect.
- Plan use of texture and hues for different parts of a painting.

Unit Focus: Printmaking

Materials: Polystyrene tile printing blocks, fabric/poster paints.

Artist Focus: Vivienne Westwood

(Designer)

Inspiration From: Analo Saxon

artefacts and art.

Final Outcome: A print of Anglo-Saxon

style patterns.

Unit Objectives:

- Know which textures and shapes will be created through selection of printing materials.
- Understand how to plan use of printing blocks.
- Make a printing block through additive methods.
- Experiment with colour when printing, overlaying colours to mix and create layers.

Unit Focus: Sculpture

(Subtractive and Additive Moulding)

Materials: Clay, glass eyes

Artist Focus: William Morris (Artist and Designer)

Inspiration From: Viking Figureheads

Final Outcome: Painted dragon eye

Year 5

- when sculpting.
- Use a wide range of tools to create texture and patterns.

Unit Focus: Drawing and

Painting (Observational Drawing)

Materials: gouache paint and use of pastels for highlights

Artist Focus: Kehinde Wilev

(Artist)

Final Outcome: Portrait of a monarch in the style of Wiley.

Unit Objectives:

- Know that a range of drawing tools can be used and combined to alter tone, form and texture.
- Know how to use the primary colours and black and white to mix a full range of hues and tones.
- Compose the work and plan the effective use of available space.
- Begin to draw human bodies and features with more accurate proportions.
- Make choices about tints, tones and hues to add further detail and texture to artwork.
- Explain choice of hues for effect.

Unit Focus: Collage

Materials: Mixed materials (artist choice) - including plastics.

Artist Focus: Salvador Dali

Inspiration from: Veronica

Richterova

Final Outcome: Surrealism-style collage of a polluted/clean river

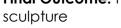
Unit Objectives:

- Knows how to change materials in many ways to create different effects and can explain choices.
- Change the surface of materials in many ways and discuss the effect of these changes.
- Accurately cut complex shapes from a range of materials.
- Alter and amend a range of surfaces to create new textures appropriate to the work.

Trip: Local Walk to River Anton in Andover







Unit Objectives:

- Know the difference between subtractive and additive methods
- Use scratching and slip for joining pieces of clay together.



Unit Focus: Sculpture

(Subtractive Carving and Relief Methods)

Materials: Clay

Artist Focus: Henry Moore

(Sculptor)

Year 6

Comparison of classical sculpture and modern abstract for form and pattern.

Inspiration From: Ancient Greek artefacts

Final Outcome: A miniature sculpture of an Ancient Greek god/figure.

Unit Objectives:

- Know the difference between subtractive and additive methods when sculpting and explain why these might be used or needed.
- Translate designs onto sculpted pieces.
- Explain decisions for subtracting or adding materials.
- Explain design and tool choices when creating.



Materials: Lino printing and ink

Artist Focus: Hokusai

(Artist)





Final Outcome: Linoleum block printing of a volcanic eruption or an imitation of the Great Wave.

Layered with fine acrylic paint details.

Unit Objectives:

- Know the difference between positive and negative space when creating and using printing blocks.
- Cut into printing blocks (subtraction).
- Imitate different patterns and shapes in printmaking.

Unit Focus: Drawing and Painting

(Observational Drawing)

Materials: Acrylics, pastels/chalks, collage. (Artist's choice)

Artist Focus: Frida Khalo

(Artist)

Final Outcome: A self-portrait split to reflect on time at the beginning and the end of primary school.

Unit Objectives:

- Understand and explain what they have created using a wide range of art specific vocabulary that names media, tools and equipment.
- Know that different types of paint create different hues, tones and
- Develop and experiment with simple perspectives.
- Accurately use the proportions of the human body in drawings.
- Compare different materials and tools for painting, explaining which are best for different styles of art.
- Use painting tools and materials accurately and confidently for effect.

